

FIG. 1

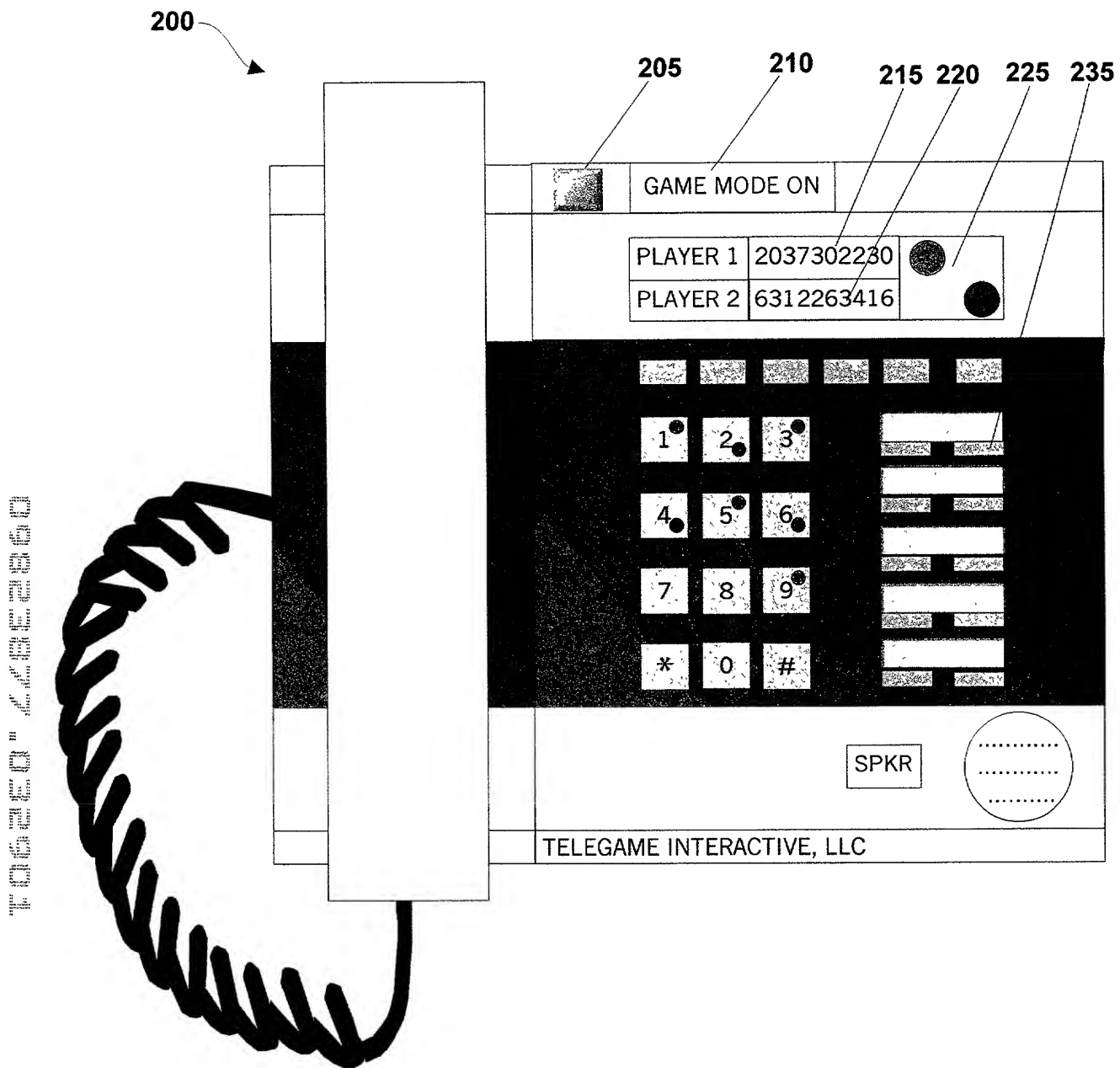


FIG. 2

70623E0" 43E2B50

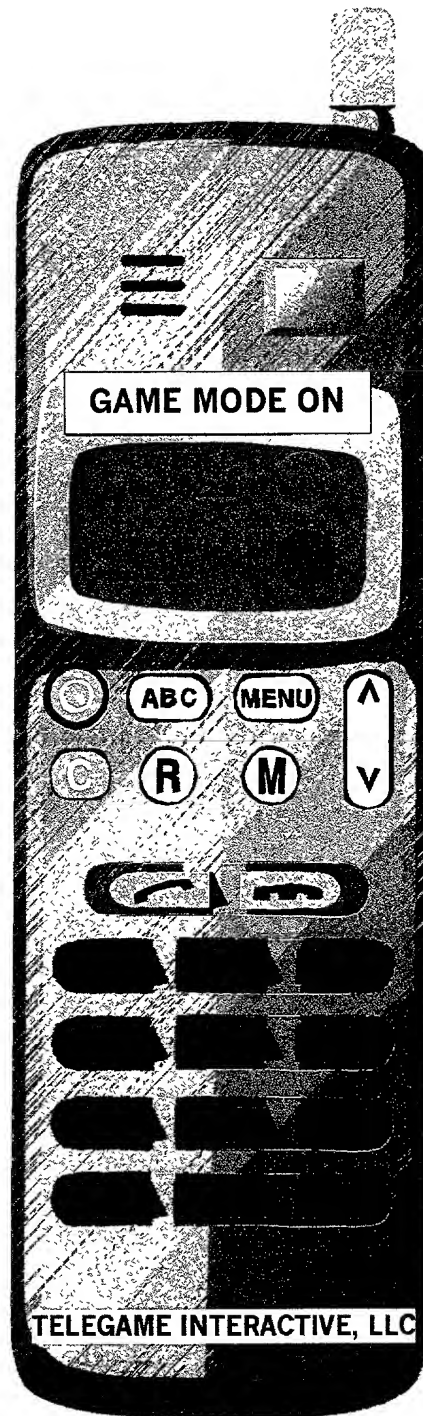
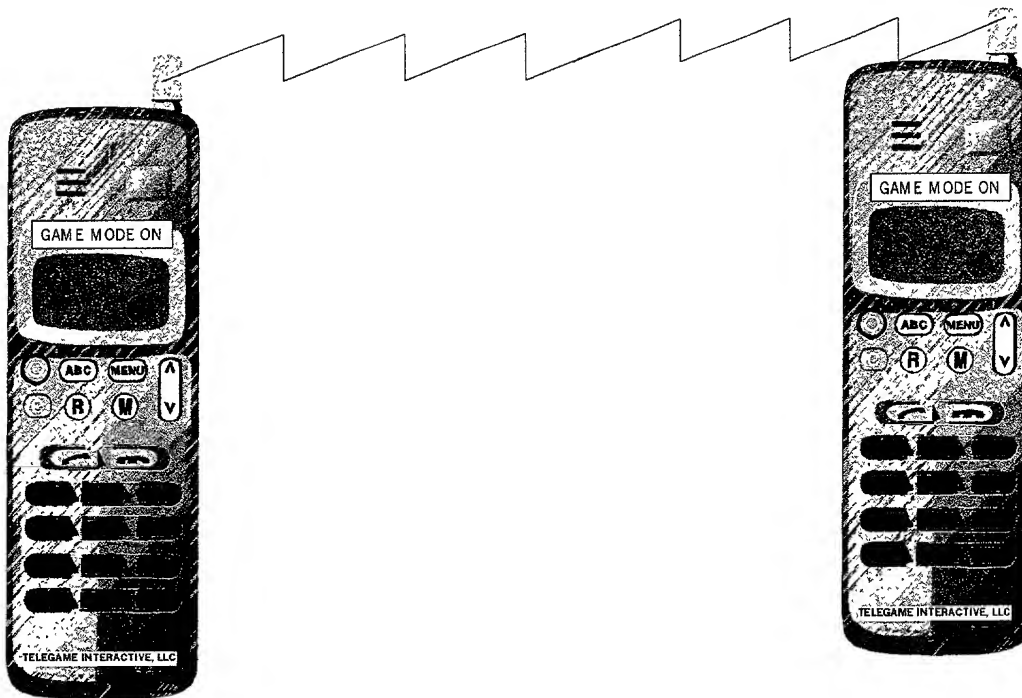


FIG. 3



PLAYER 1

FIG. 4

PLAYER 2

TELEPHONE 436250

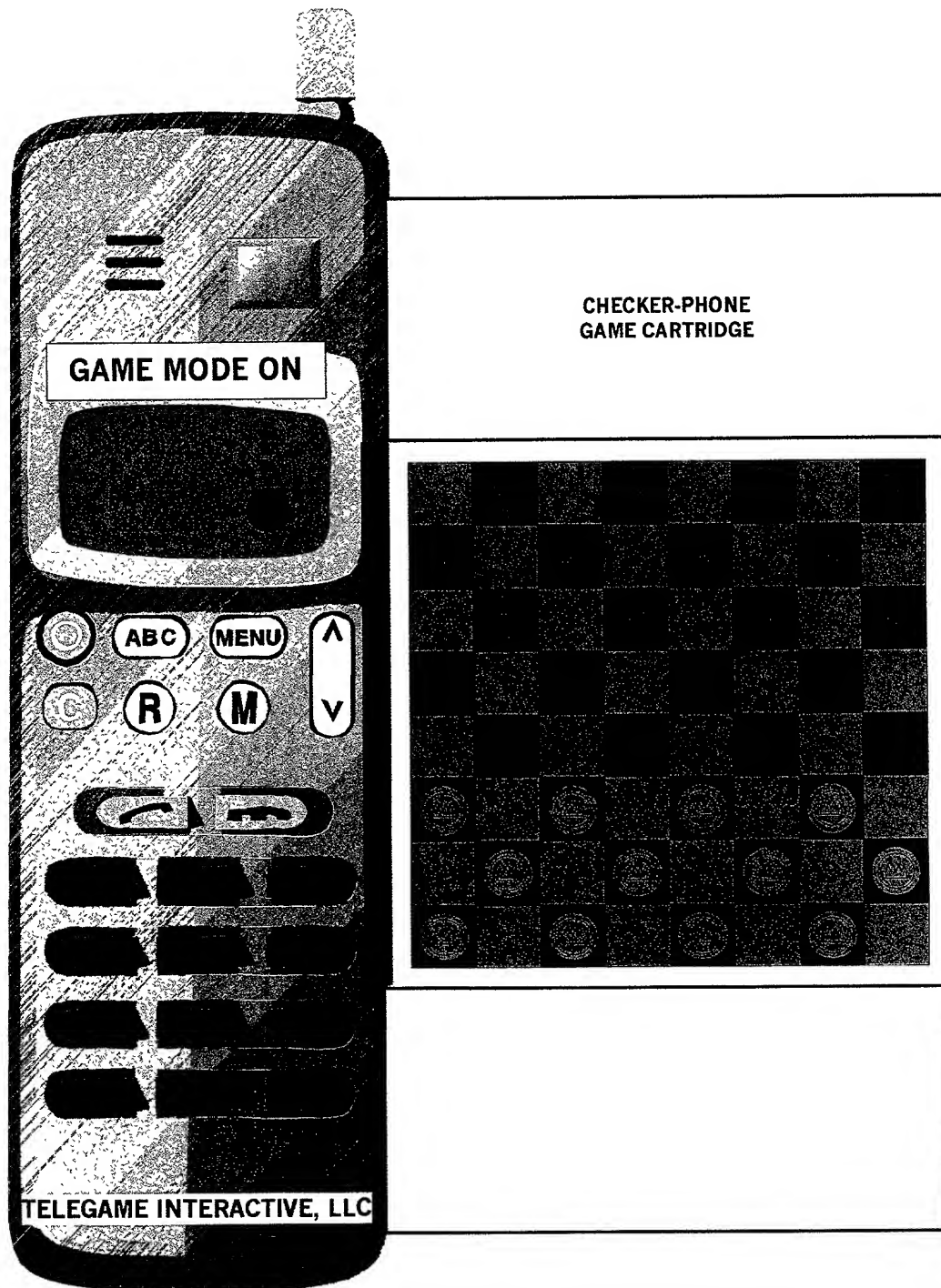


FIG. 5A

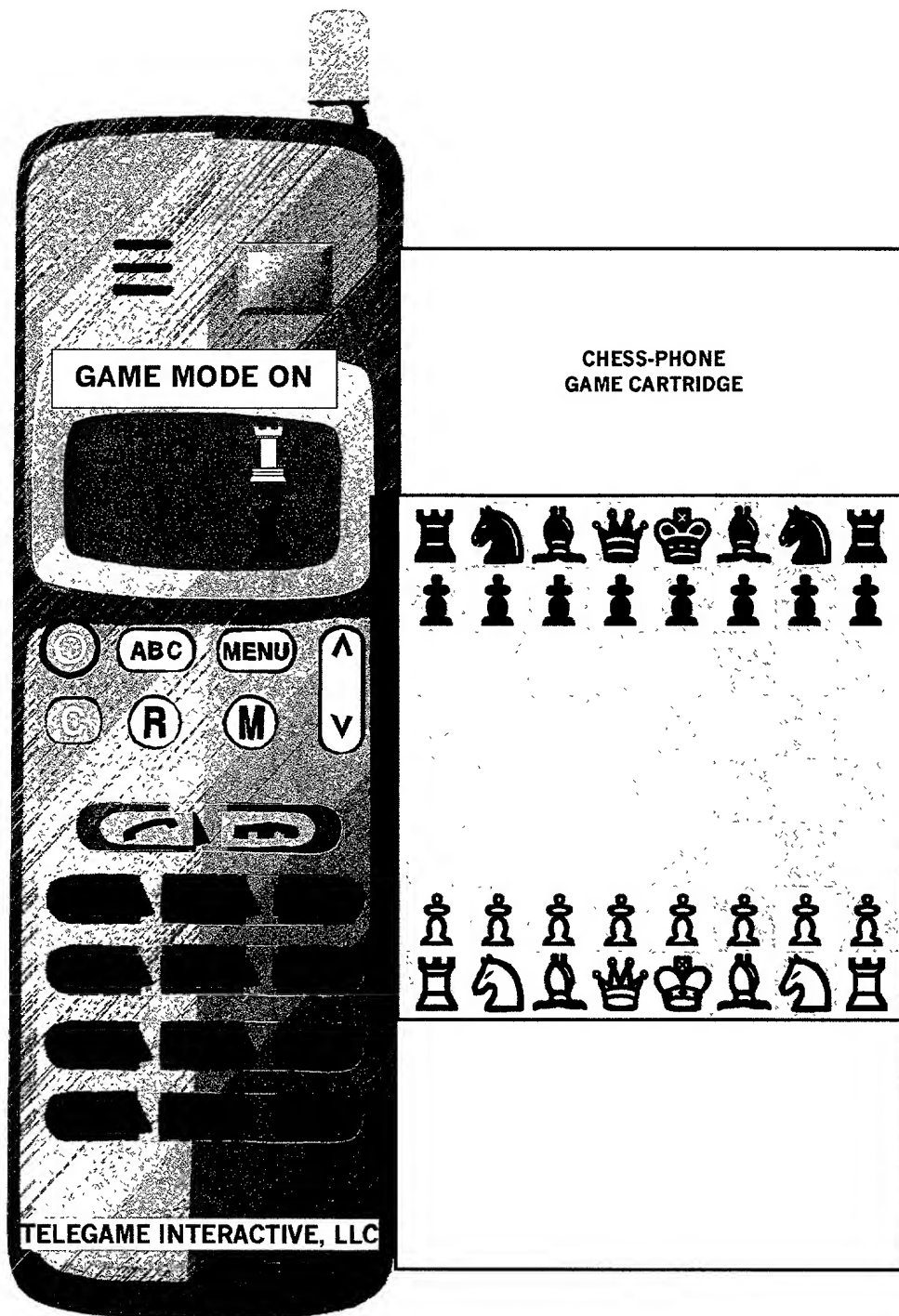


FIG. 5B

406840 / 36250

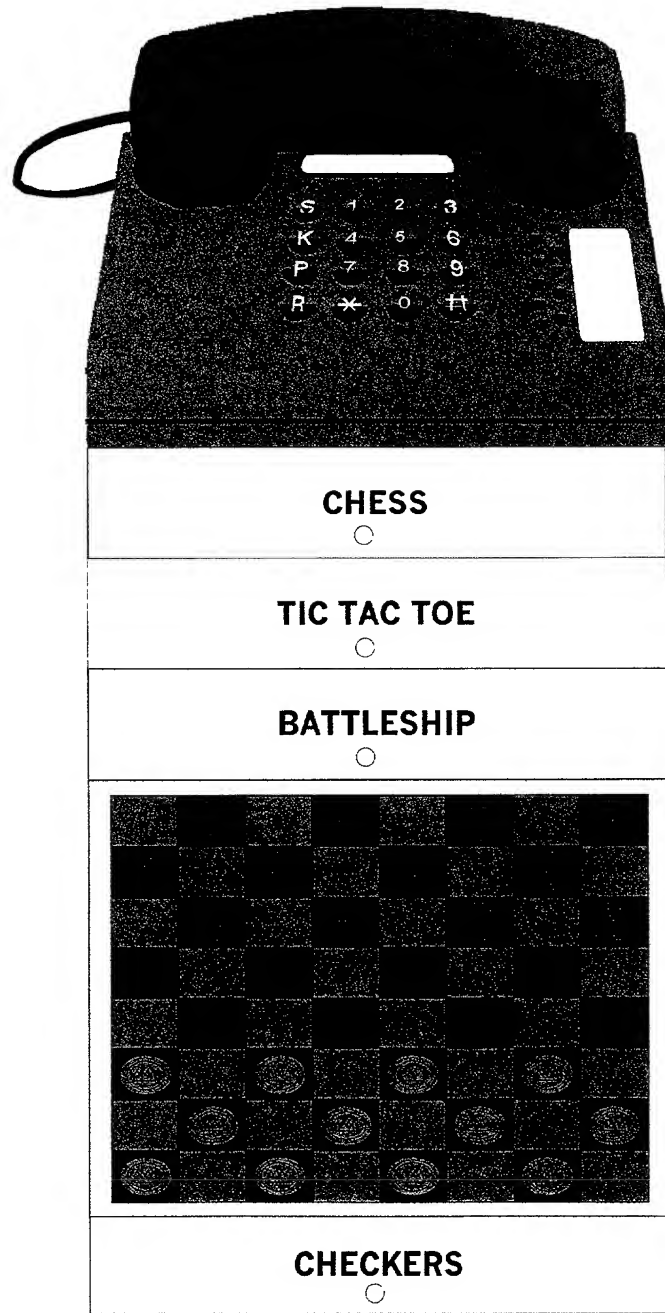
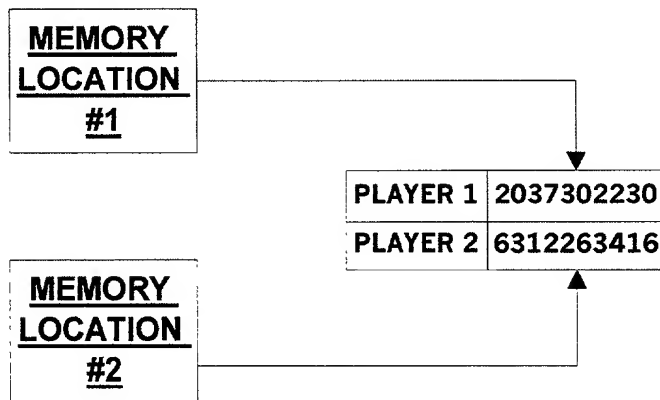


FIG. 6

LOGIC FOR DISPLAYING PLAYER IDs AT EACH PLAYER'S TERMINAL

<u>MEMORY STORAGE LOCATION #1</u> TELEPHONE NUMBER OF PLAYER'S TERMINAL
<u>MEMORY STORAGE LOCATION #2</u> TELEPHONE NUMBER DIALED BY PLAYER'S TERMINAL
<u>MEMORY STORAGE LOCATION #3</u> CALLER ID OF OTHER PLAYER'S TERMINAL

IN TERMINAL PLACING OUTGOING CALL



IN TERMINAL RECEIVING INCOMING CALL

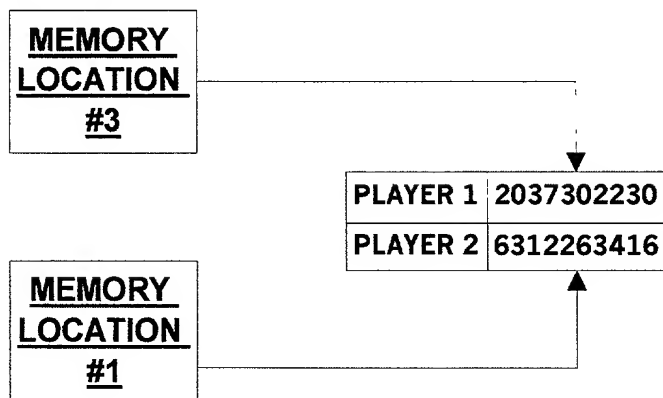


FIG. 7

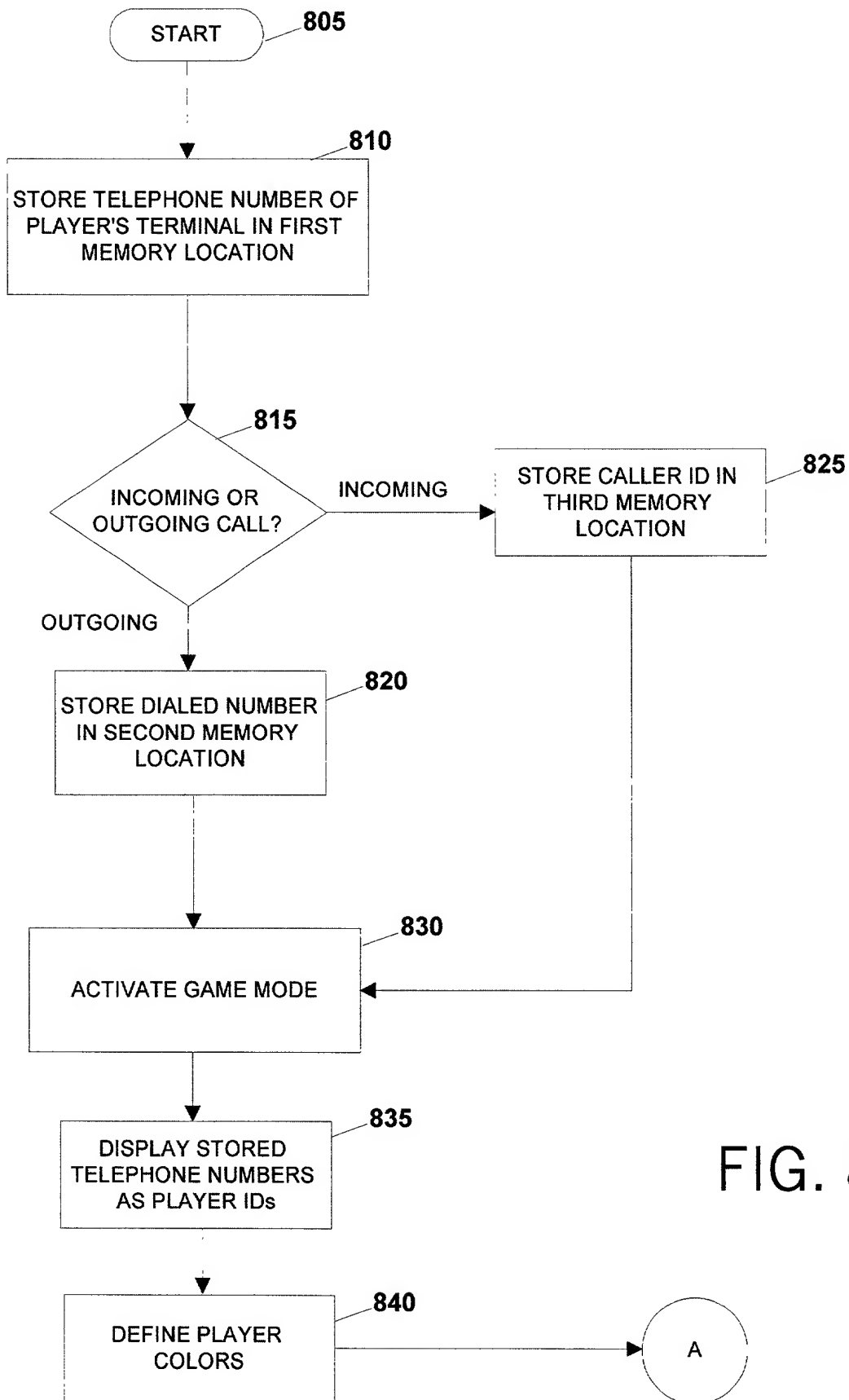


FIG. 8A

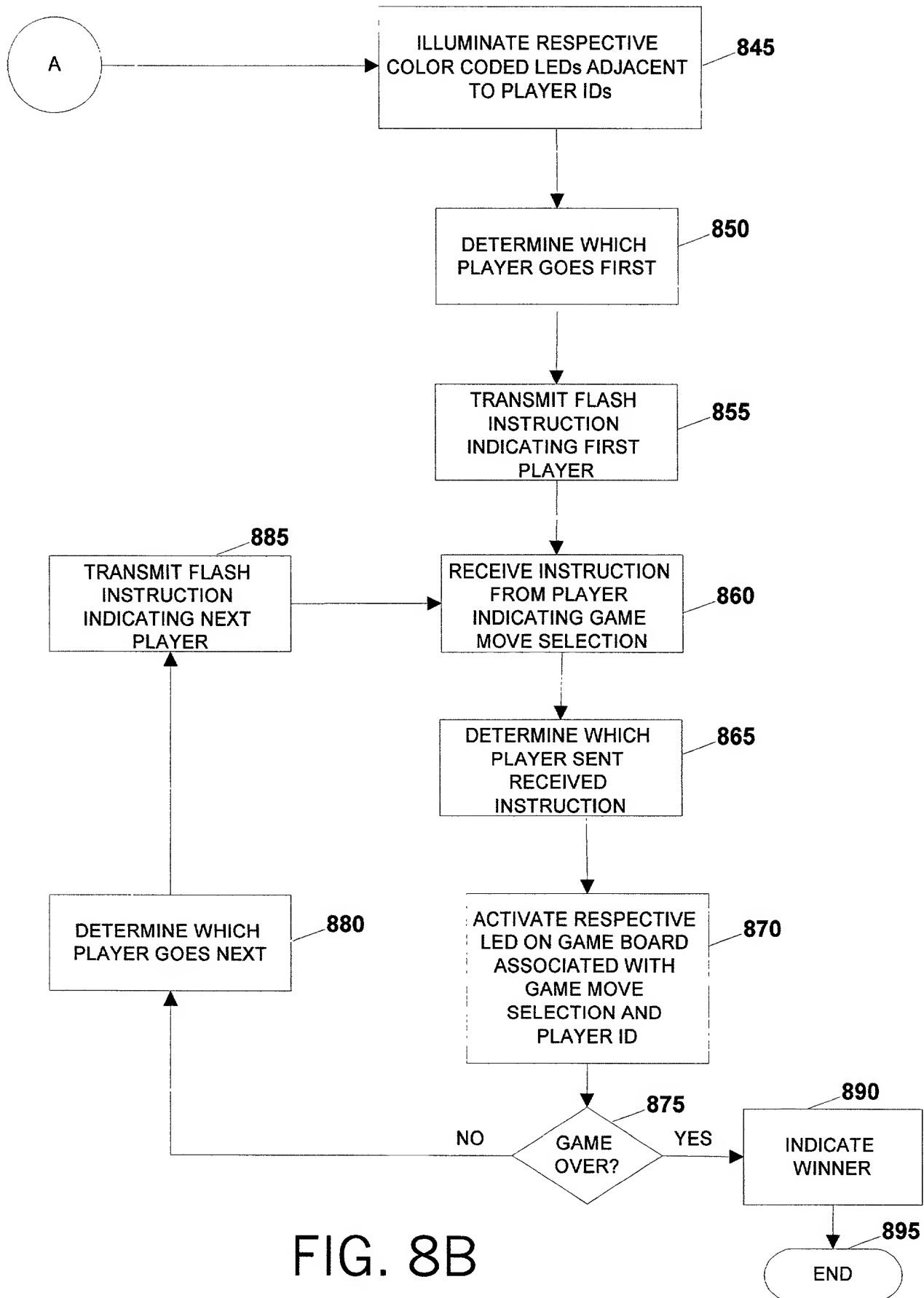


FIG. 9

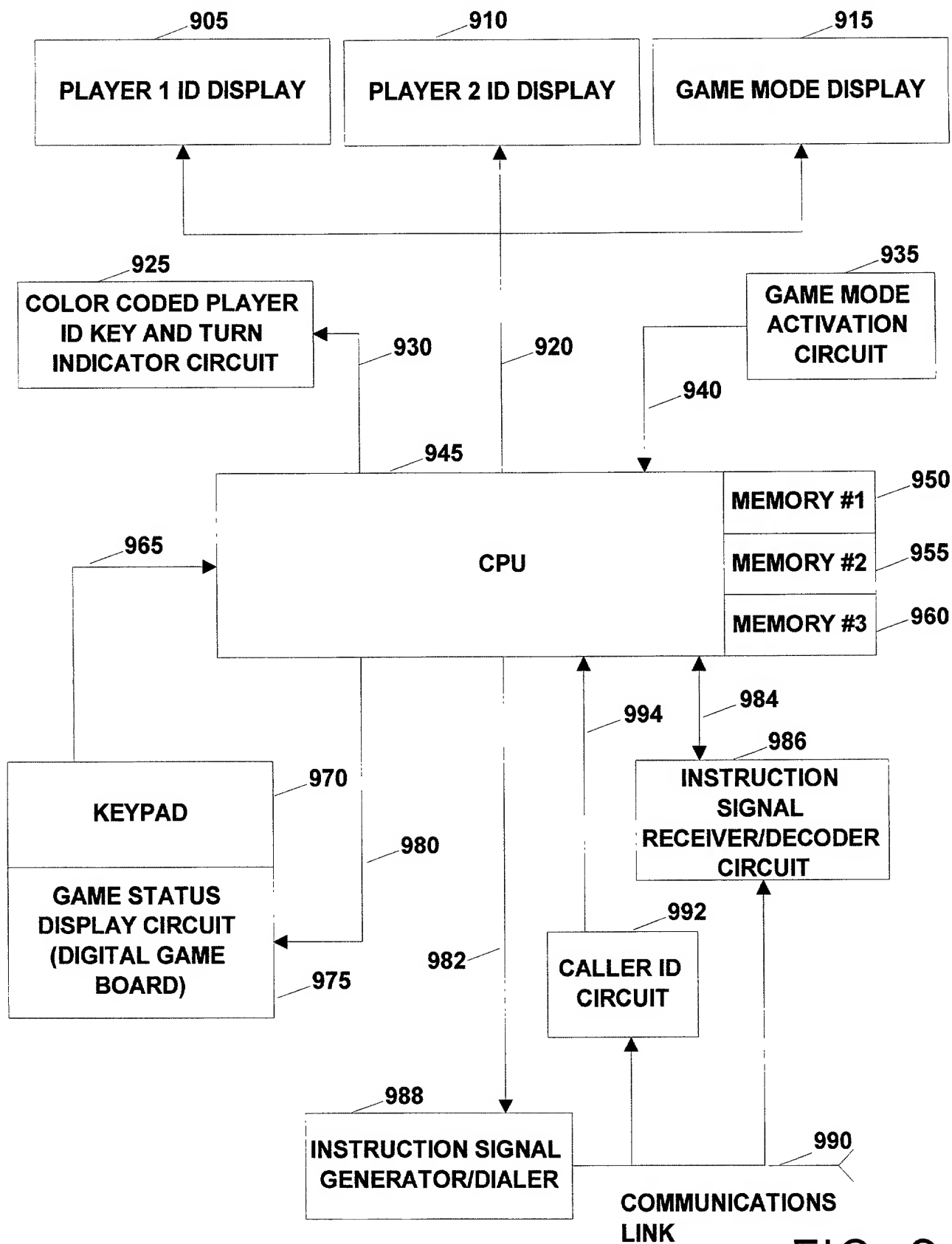


FIG. 9

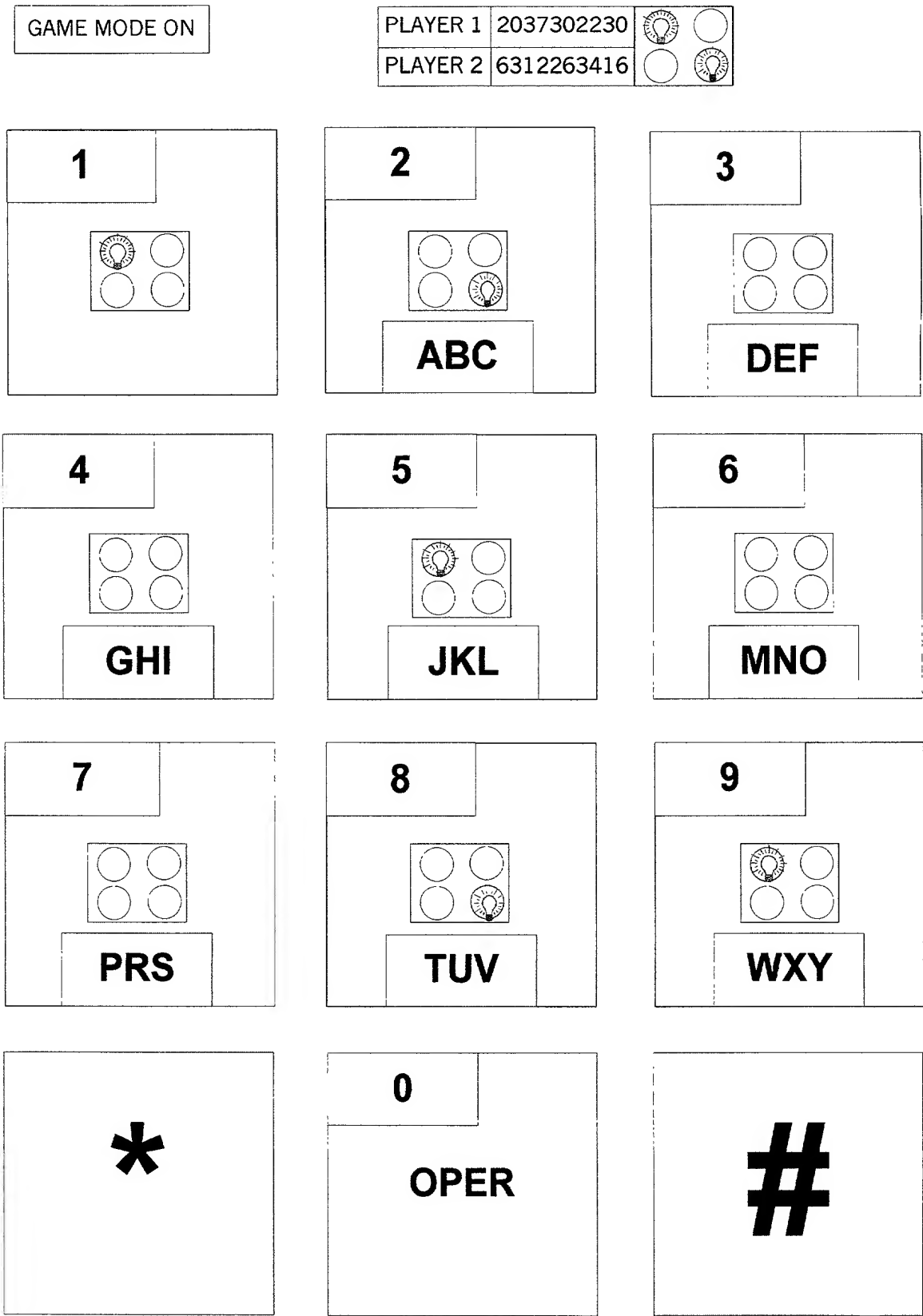


FIG. 10

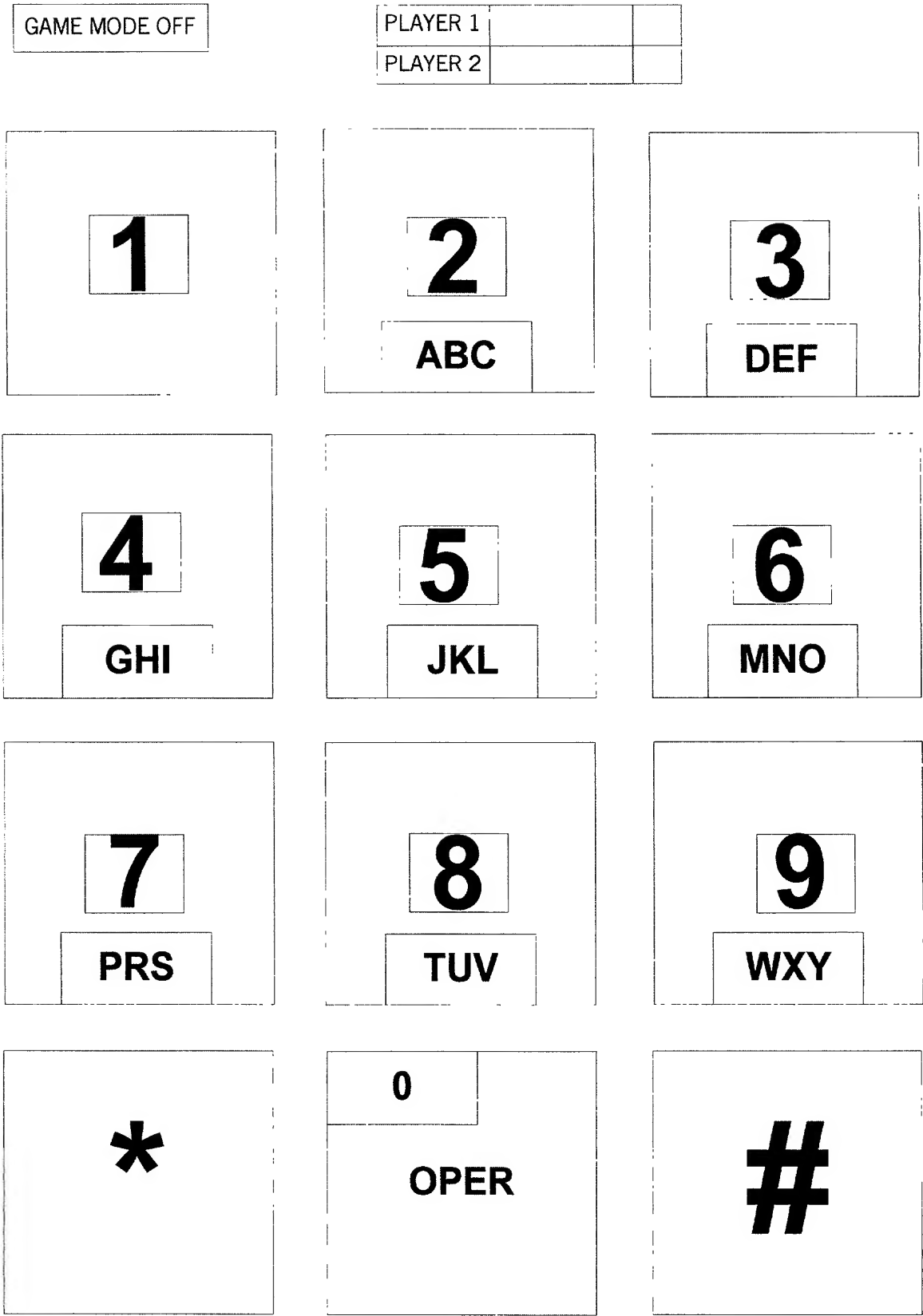


FIG. 11

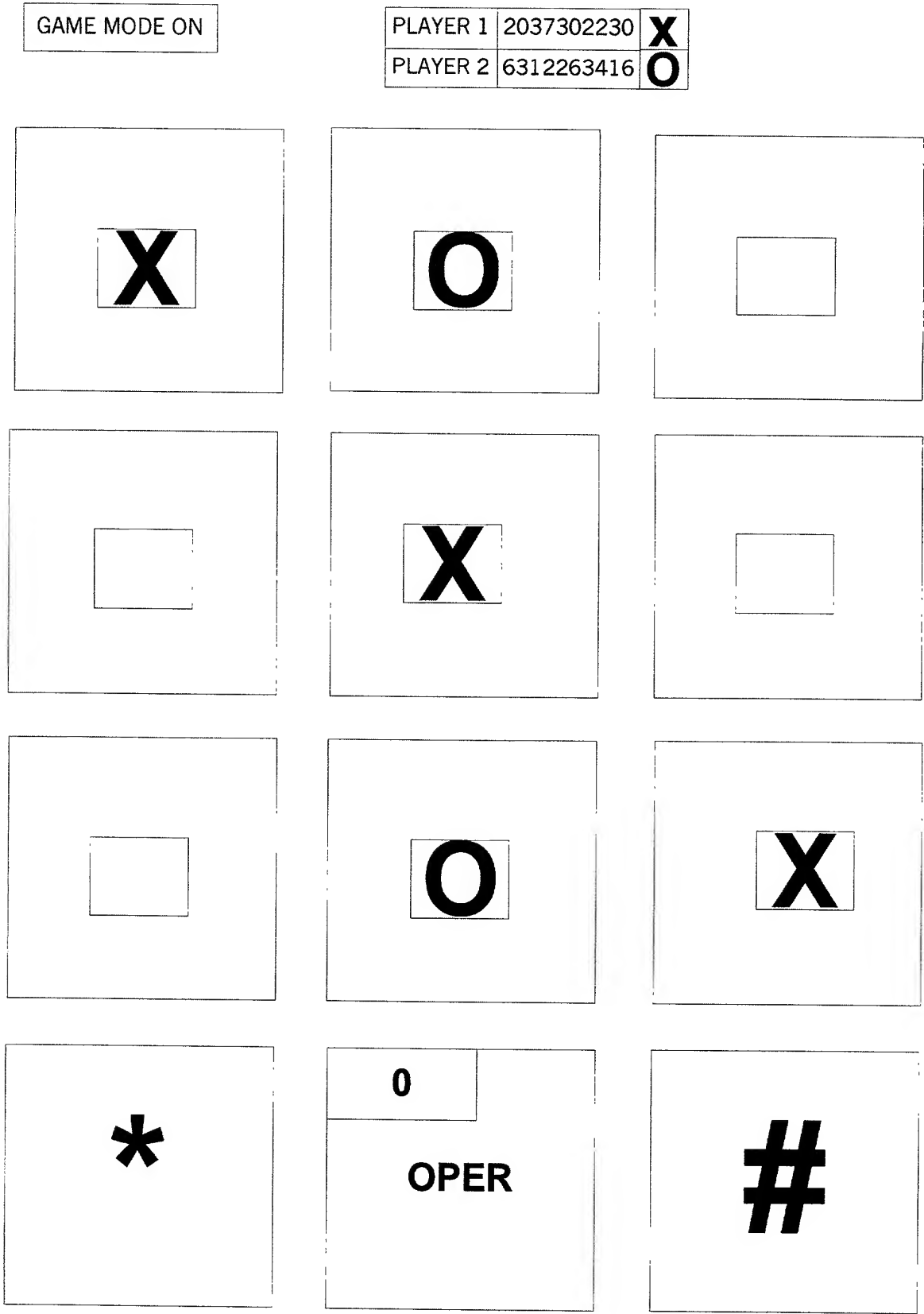


FIG. 12